

OPENMEET

WIRELESS BONE CONDUCTION HEADSET 3





Comfort Empowers Innovation.

CES Innovation Awards® 2025 honoree OpenMeet earns recognition for prioritizing human-centered features: a groundbreaking leap in professional headset comfort, connection, and innovation.







Light and Easy Wearing.

At just 78g¹, OpenMeet is so light you'll forget you're even wearing it, making extended-wearing sessions effortless.



Pressure-Free Design.

With our innovative 5-point design and ultra-flexible titanium plates, TitaniumFlex Technology assures a flexible fit that feels like it was made just for you, even accommodating all styles of eyewear without any discomfort.



Custom Fit with Interchangeable Pressure Relief Cushions.

OpenMeet offers interchangeable temple cushions in 3 sizes (S, M, L) to ensure a universally adjustable, comfortable fit for everyone, providing gentle, targeted support exactly where it's needed.



Your Voice is Always Center-Stage.

An advanced dual-microphone system, powered by Qualcomm's cVc (Clear Voice Capture) noise reduction algorithm, isolates your voice and reduces background noise by up to 98.6%² for crystal-clear calls, even in busy environments. Optimized EQ settings and gain control further enhance voice clarity, ensuring you're always heard loud and clear.





Capture Every Detail.

Experience the perfect fusion of bone and air conduction with our advanced DualPitch™ Technology, delivering a truly unmatched auditory experience. Offering a wide frequency range, from crisp highs to deep lows, this technology provides rich, immersive sound like never before. The innovative feature ensures minimal distortion and maximum audio fidelity, making OpenMeet the ultimate choice for professional-grade sound.





Re-engineered Bone Conduction Core.

PremiumPitch™ 3.0 Technology, developed over 4 years, extends high frequencies beyond 20kHz for unparalleled sound clarity. This groundbreaking innovation in Bone Conduction Technology places Shokz at the forefront of audio engineering. Expertly tuned, every audio detail shines through—whether it's the crispness of the highs, the richness of the mids, or the depth of the bass.





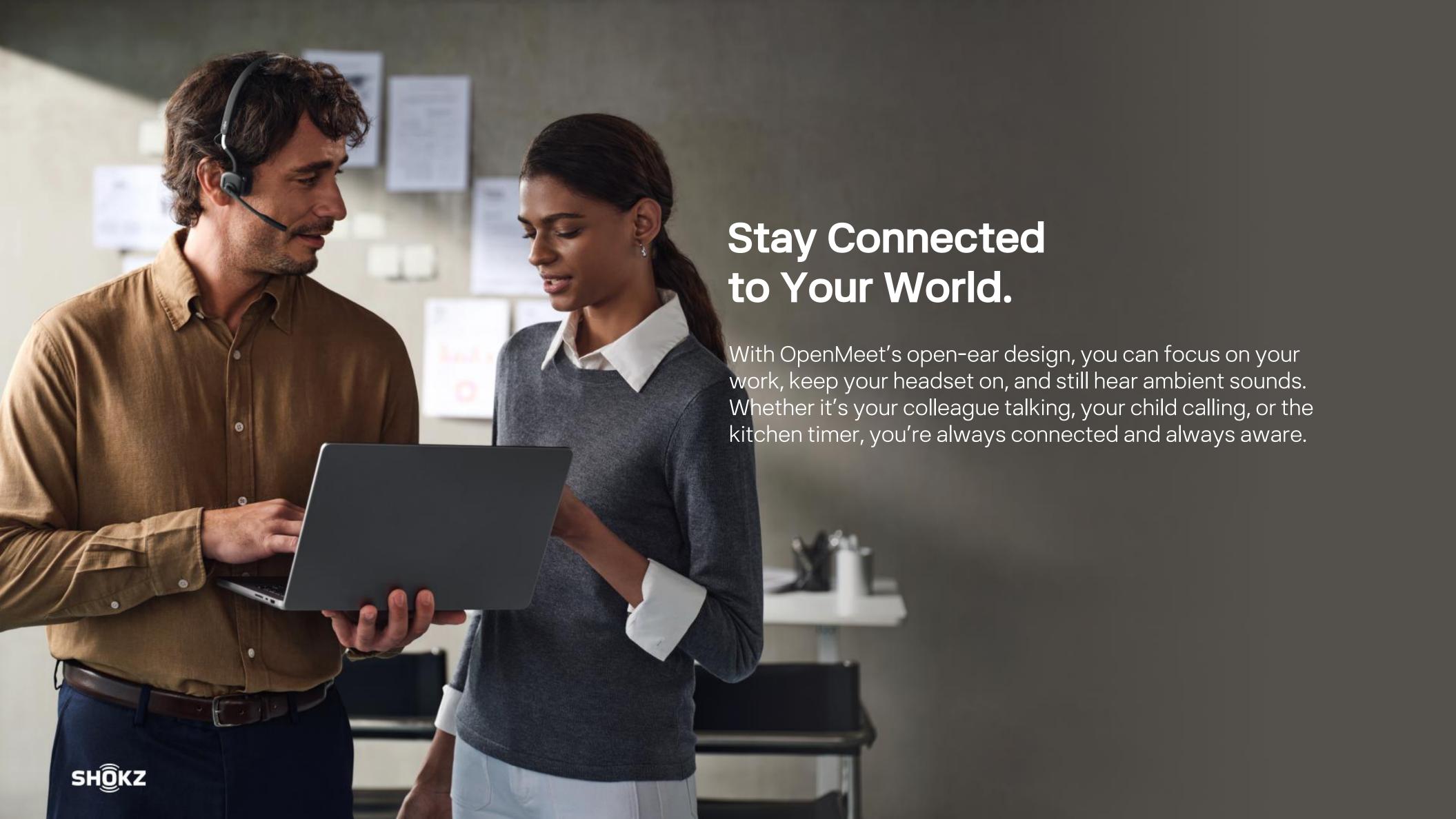
Low Sound Leakage.

With a re-engineered bone conduction core, LeakSlayer™ 3.0 Technology effectively reduces sound leakage at the source and ensures your audio stays private.



Advanced Speaker.

Our advanced Qualcomm digital chip drives an 11mm × 18mm custom speaker driver with 4 power amplifiers, delivering exceptional sound quality. This powerful combination ensures rich, immersive audio without compromising the natural awareness that comes with an open-ear design.







Walk and Talk with Stable Bluetooth Connection.

The newly upgraded Bluetooth adapter, Bluetooth v5.4 provides a highly stable connection during work, with a wireless range of up to 30m (98 ft).

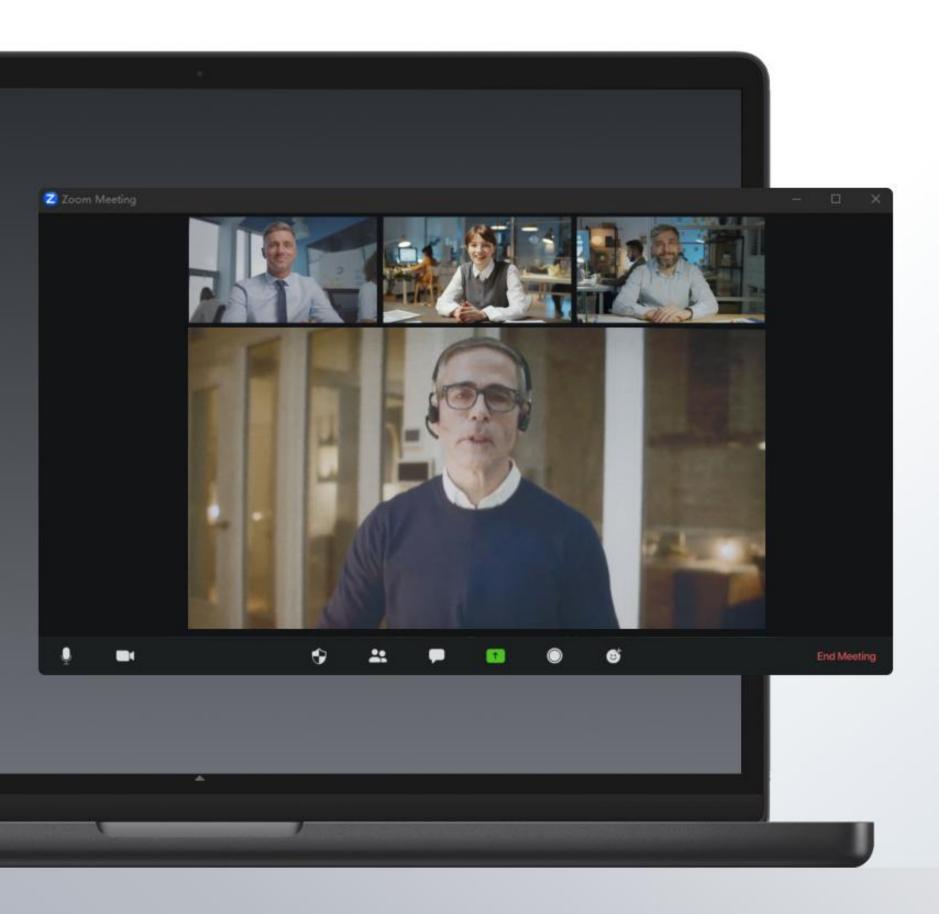






Plug and Play for Seamless Switching.

With the Loop120 wireless adapter, OpenMeet UC offers true plug-and-play convenience, eliminating the hassle of pairing. Compatible with Windows 8+ and macOS 10.15+, this adapter ensures a smoother, more efficient work experience across your devices.



Zoom Certified

OpenMeet UC is certified by Zoom to ensure seamless software integration.







Thoughtful Details Designed for Office Use.

Independent Mute Button.

A dedicated mute button for the microphone allows you to easily mute while on calls.

LED Indicator Light.

The LED indicator lets others know you're unavailable, ensuring uninterrupted focus.





Shokz Connect and Shokz App.

With Shokz Connect and the Shokz App, you can easily view and manage your headset status on your computer and phone, offering comprehensive management functions and supporting firmware upgrades.

MultiPoint Pairing allows you to seamlessly connect with up to 2 devices simultaneously and remembers up to 8 for hassle-free pairing.

Optimize your sound and choose between 2 preset EQs: Standard Mode, Vocal Booster Mode.

*OpenMeet requires the Loop120 Wireless Adapter to use Shokz Connect.



What's In The Box

- · OpenMeet UC
- · Hard Case *1
- · USB2.0 CM-CM Data Cable *1
- · Manual *1
- · Legal Statement *1
- · Warranty Card *1
- · Cushions *2 Pairs
- · Shokz Loop120 USB-A/USB-C Wireless Adapter *1

*OpenMeet does not include the Shokz Loop120 Wireless Adapter.





SPEC

| General info | Category name | Wireless Bone Conduction Headset |
|--------------|----------------------------|---|
| | Wireless transmission type | Bluetooth |
| | Product color | Black |
| | Weight | 78g |
| | Warranty | 2 years |
| Battery | Battery | Lithiumion battery |
| | Standby time | Up to 14 days |
| | Talk time | Up to 14 hours |
| | Listen time | Up to 15 hours |
| | Charge time | 90 minutes |
| | Quick charge | Charge for 5 minutes and talk for 2 hours |
| | Corded charging | USB-C |
| | Charging voltage | 5V ± 5% |
| | Battery capacity | 215mAh |
| | | |

| Connectivity | Bluetooth® version | 5.4 |
|-----------------|------------------------------------|---|
| | Bluetooth® profiles | A2DP1.4, AVRCP1.6.2, HFP1.9, SPP1.2 |
| | Bluetooth® Multipoint | Yes |
| | Wireless range | Up to 98ft (30m) |
| | Paired devices | Up to 8 Bluetooth® devices |
| | Simultaneous Bluetooth connections | 2 |
| | Frequency band | 2.400 - 2.4835 GHz |
| Audio | Speaker type | Bone conduction / Air conduction |
| | Speaker impedance | Air conduction speaker $18.0\Omega \pm 10\%$, Bone conduction speaker $7.2\Omega \pm 10\%$ |
| | Frequency response | 20 Hz - 20 kHz |
| | Speaker sensitivity | Bone conduction: 91 dB ± 3 dB Air conduction: 96 dB ± 3 dB |
| | Microphone sensitivity | -38 dB ± 1 dB |
| Software & Apps | Compatible software and/or apps | Shokz Connect, Shokz App |

| Products | C610-AN-BK-US-326-TB1 | Shokz OpenMeet |
|-------------|-----------------------|--------------------------------------|
| | C610-AA-BK-US-326-TB1 | Shokz OpenMeet UC USB-A |
| | C610-AC-BK-US-326-TB1 | Shokz OpenMeet UC USB-C |
| Accessories | CL-120A-US | Shokz Loop120 Wireless Adapter USB-A |
| | CL-120C-US | Shokz Loop120 Wireless Adapter USB-C |
| | FC-610S-US | Shokz Cushions for OpenMeet S |
| | FC-610M-US | Shokz Cushions for OpenMeet M |
| | FC-610L-US | Shokz Cushions for OpenMeet L |



OPENMEET UC

WIRELESS BONE CONDUCTION HEADSET §

\$249.95



* With Shokz Loop120 USB-A/USB-C Wireless Adapter.

OPENMEET

WIRELESS BONE CONDUCTION HEADSET 🚷

\$219.95

Jan 7, 2025



1.Data from the Shokz testing laboratory shows that actual weight may vary by ±1g due to product configuration and manufacturing processes; please refer to the physical product.

2.According to tests conducted by the Shokz laboratories in an intersection scenario with wideband calls, under normal wearing conditions with noise pressure levels at the head ranging from 65-72dB (A), an average signal-to-noise ratio improvement of 36.8dB can be provided, which corresponds to a reduction of 98.6% in environmental noise. Call experiences may vary based on usage habits, environment, and application software; please refer to actual experiences.

3.15 hours of use data is sourced from Shokz professional laboratory. Under standard atmospheric pressure conditions, when the headset is fully charged, the music volume is set to 60%, and the standard EQ mode is used (with all other functions set to default), the music playback time can last up to 15 hours. With the volume set to 50% and an equal talk-to-listen ratio, the talk time can last up to 14 hours. If the Busylight is turned on, the endurance is approximately 11 hours. Actual usage time may vary depending on volume, connected devices, and usage habits; please refer to actual usage.

4.Fast charge data is sourced from the Shokz professional laboratory. Under default settings, with the headset playing music until automatic shutdown at 25°C, charging the headset for 5 minutes before immediately unplugging the charging cable, can achieve 2 hours of talk time while maintaining a 50% talk-to-listen ratio, with "Busy" light off. Actual endurance after charging may vary based on volume, audio source, environmental interference, product features, and usage habits.